Year 6 Curriculum Overview

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
History	What does the census tell us about our local area?		What was the impact of WW2 on the people of Britain?		Who should feature on the next banknotes?	
Geography	Population Changes		Energy and Climate Change		Fieldwork skills	
Art	**Painting, Mixed Media** Artist Study		**Sculpture** Making Memories		**Craft and Design** Photo Opportunities	
Design and Technology	**Structure** Playgrounds		**Mechanical Systems** Automatic Toys		**Cooking and Nutrition** Come Dine With Me	
Science	Light	Animals Inc. Humans	Electricity	Living Things & Their Habitats	Evolution & Inheritance	
P.E.	Dance and Creative P.E.	Rugby and Netball	Athletics and Football	Basketball and Tennis	Cricket	Invasion Games
Computing	E-Safety E safety – Internet Scenario card and Can you trust the Internet?	Creating a Webpage Webpage creation Designing and creating webpages, giving consideration to copyright, aesthetics, and navigation	Coding and Variables Variables in games Exploring variables when designing and coding a game	Data & Information: Spreadsheets Introduction to spreadsheets Answering questions by using spreadsheets to organise and calculate data	3D Models 3D modelling Planning, developing, and evaluating 3D computer models of physical objects	Coding and Devices Sensing movement Designing and coding a project that captures inputs from a physical device
R.E.	Loving	Vocation & Commitment +Other Faith: Judaism	Expectations	Sources	Unity	Death & New Life	Witnesses	Healing +Other Faith: Islam	Common Good